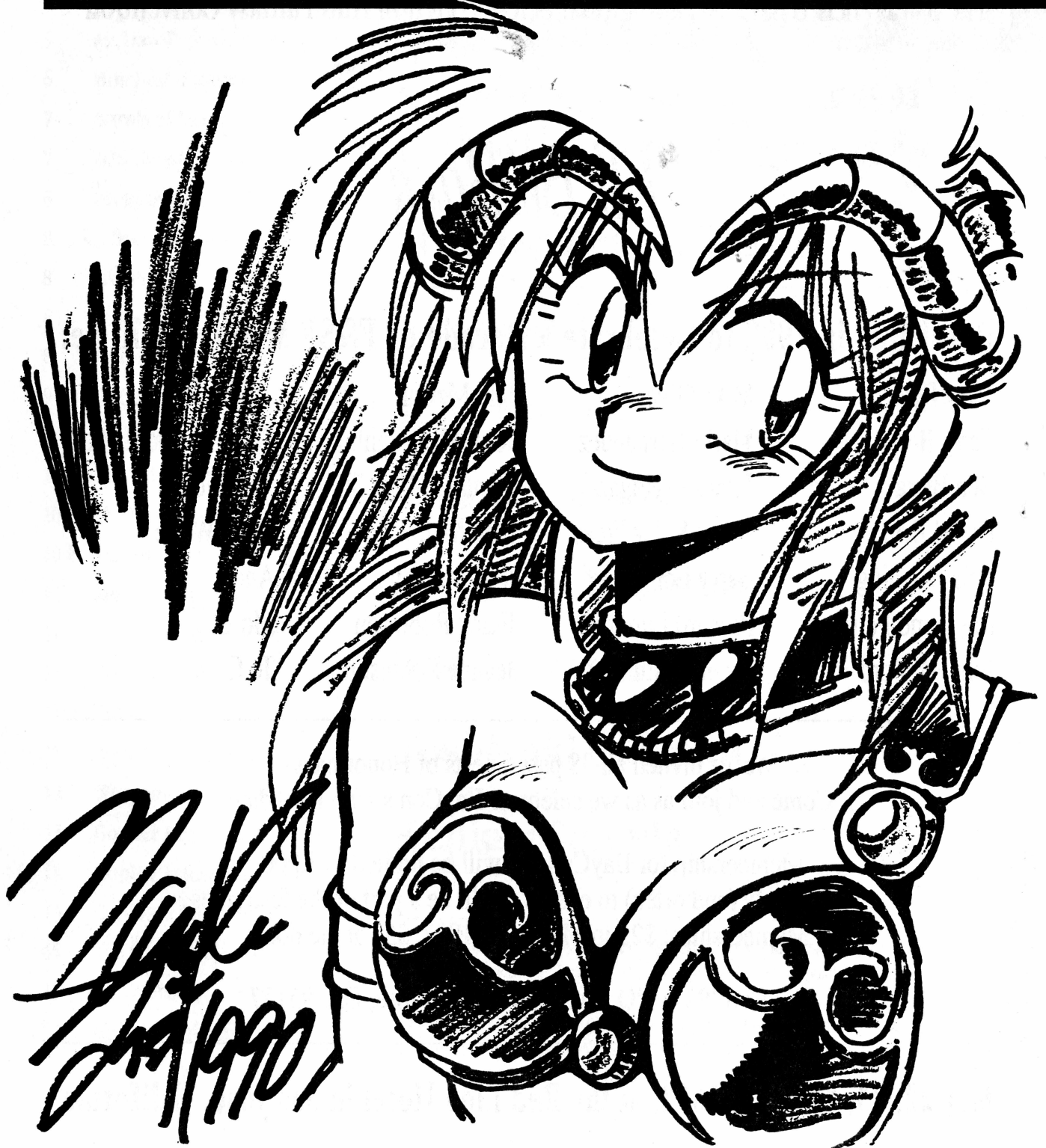


# AnimeCon'91

PROGRESS REPORT TWO



# BayCon '92

The San Francisco Bay Area Regional Science Fiction And Fantasy Convention

*"I'll Be Back"*

**Returning in 1992 to Celebrate a Decade of F&SF Madness will be:**

Jerry Beck	Mike Glycer	Iain McCaig	Spider Robinson
Terry Berry	Mario Hernandez	John McLaughlin	Somtow Sucharitkul
Ben Bova	James P. Hogan	Cynthia McQuillin	Art Widner
David Brin	Frank Kelly Freas	Don Maitz	Gene Wolfe
Lela Dowling	Barry Longyear	Ron Montana	And
Raymond Feist	Richard Lupoff	Frank Robinson	More
John M. Ford	David Mattingly	Jeanne Robinson	To Come!

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We've invited all 38 past Guests of Honor back!  
Come and join us as we celebrate BayCon's 10th Birthday!

Membership for BayCon '92 will be limited to 3,000.  
So join early (and often) to ensure you'll be a part of the festivities.  
Memberships: \$25 to March 31, 1992, \$50 at the door.

BayCon '92 • PO Box 10367 • San Jose, CA 95157

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**May 22, 23, 24 & 25, 1992, at the Red Lion Hotel in San Jose, California**

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**Gainax**

In association with **Studio Proteus** and the **Founders of BayCon** present:

# AnimeCon '91

**The Anime & Manga Convention**

**August 30th to September 2nd, 1991**

**The Red Lion Hotel, San Jose, California**

## **Progress Report Two**

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Guests of Honor

**Johji Manabe**

**Leiji Matsumoto**

**Haruhiko Mikimoto**

**Toshio Okada**

**Yoshiyuki Sadamoto**

**Kenichi Sonoda**

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AnimeCon '91 Progress Report #2, July, 1991. Editors: John McLaughlin, Brin-Marie Landerman. Contributing writers (in alphabetical order): Randall (gone but not forgotten) Cooper, Brin-Marie Landerman, Robert Loo, John McLaughlin, Jeff Okamoto, Mike Tatsugawa, Albert Wang. Graphic Design & Production: Ron Meogrossi (The Infinitely Patient), John McLaughlin. Entire contents copyright © 1991 by AnimeCon, for the contributors.

## Yōkoso AnimeCon e!

Welcome to the second Progress Report for AnimeCon '91. There have been a couple of changes since the first Progress Report, and for those of you who are receiving this as your first PR, we hope you'll find all the information you need.

### Otomo Cancels

By far, the most important change that has occurred since PR #1 went out in March, is the cancellation of the appearance of Katsuhiro Otomo, the creator of *Akira*. Mr. Otomo was subject to several important schedule changes in his work, and he had absolutely no choice but to remain in Japan. He very much wanted to be here instead, but it just didn't happen. Deadlines are deadlines, no matter where one is in this world, and Mr. Otomo and the staff of AnimeCon are sorry for the inconvenience that this has caused. However, in place of Mr. Otomo, Anno Hideaki, the director of *Gunbuster* and *Nadia of the Mysterious Seas*, is coming to AnimeCon, along with other Japanese industry professionals from Gainax, and he will be participating in the convention programming.

### Important VCR Information

For those of you who are planning to bring VCRs to AnimeCon, we would like to remind you that there will be a small charge (a one-time fee of \$15) to hook your VCR to the hotel's video system. AnimeCon is not responsible for this fee. This is a requirement of the Red Lion Hotel. *AnimeCon doesn't make any money from this hookup fee*, despite anything else that you may have heard. As we go to press, we are

still negotiating with the Red Lion Hotel to see if the hookup fee can be lowered or eliminated. We can't remind you often enough: If you want your VCR hooked up, please do it under supervision. The pay-per-view box in each room is equipped with a silent alarm that is tripped when the cable is removed from the wall. So if you don't want Hotel Security pounding on your door, contact them and let them know what you want.

### 35mm Film Festival Moves

There have also been significant changes in the AnimeCon film programming. The 35 mm film programming has been moved over to the Towne Theatre (see details on page 9 of this PR), but to compensate, there will be several additions to the 16mm program. Once again, it was a case of something that simply couldn't be helped.

### AnimeCon Information Line Established

If you have any comments or questions, or need to know something else about any of the information in this PR, then please call the AnimeCon Information Line, at (415) 843-8523. The Info Line has an answering machine on which you may leave a message of any length, and if you have specific questions related to the convention, your message will be forwarded to the appropriate department. The AnimeCon Info Line is available twenty-four hours a day, seven days a week, so you can call off-peak to save money.

### It's Still Your Convention

At this time, the staff of AnimeCon would like to thank all of you who

took the time to fill out the questionnaires and return them to us, because the information we received helped us to plan the convention that *you* want.

## Directions

### You Can Get There From Here (or, Do You Know The Way to San Jose?)

**Southbound on US Hwy 101 (From San Francisco and points North):** Take the First Street Exit. Turn right at the first signal onto Brokaw Road. Turn right first chance onto Gateway Place.

**Northbound on US 101 (from Los Angeles and points South):** Take the First Street exit. Turn left onto the exit ramp onto Brokaw Road. Turn left onto North First Street (go through the underpass). Turn right at signal onto Old Bayshore Hwy. Continue through forced left turn (at next signal) onto Brokaw Rd (again). Turn right first chance onto Gateway Place.

**Northeastbound on Hwy 17 (from Santa Cruz and points West):** Exit Hwy 17 onto U.S. Hwy 101 Northbound; then follow Northbound 101 directions above.

**Southwestbound on Hwy 880 (East Bay cities):** Exit Hwy 880 onto U.S. 101 Northbound; then follow Northbound 101 directions above.

**Everyone Else on the Continent—(Sacramento and all points East):** Take Interstate 80 Westbound to the Bay Bridge. Cross the Bay Bridge, and follow the signs to Southbound US 101. Then follow Southbound 101 directions above.

**From The San Jose Airport:** The Red Lion Hotel has a free airport shuttle. Use the courtesy phone, or call the hotel at 453-4000.



## Step Right Up

Thanks to modern technology (and a lot of people power), registration will be completely computerized. Fill out one of our registration forms and we'll process members as quickly as possible, without the usual bloodshed.

For pre-registered members only, Registration Services will be open Thursday evening so you can pick up your badge and membership packet, and actually read your program book

*before* the convention instead of after it's all over. Get a head start on all the fun—register early and often!

To make your registration faster, we ask that you bring the following things to the convention: Your membership number, your membership receipt, and a photo ID.

We've put in a lot of pre-convention hours to insure that your registration process is quick, and that the fun, not lines or hassles, will be what you remember about AnimeCon.

## Memberships

Full Attending Memberships for AnimeCon '91 are currently \$40, and are available by mail until August 15, 1991. Afterwards, they will be \$45 at the door. Supporting Memberships (also known as Associate Memberships) are available for \$10, and entitle you to receive copies of all convention publications.

Additionally, you can convert a Supporting Membership into a full Attending Membership, by simply paying the difference between the two at the time you decide to convert.

## Air Travel To AnimeCon

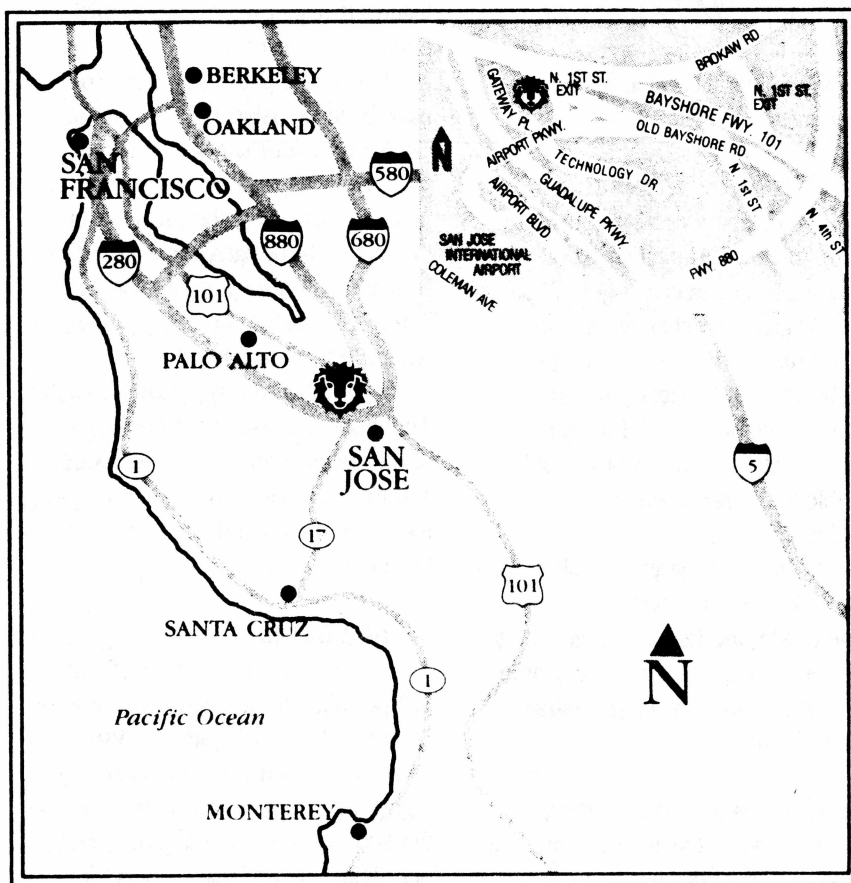
We have selected Ladera Travel Service as our official travel agency, and American Airlines as our official airline. Ladera Travel has arranged a 5% discount from American's lowest domestic fares for AnimeCon attendees. To take advantage of this discount, you must travel between August 26th and September 5th, 1991, and fly into either San Jose, San Francisco, or Oakland Airports. Other restrictions may apply.

Ladera Travel has knowledgeable staff (who also happen to be fannish) and they will be glad to arrange your trip to AnimeCon, as well as pre- and post-convention tours.

For reservations & information, call: **Ladera Travel**, 1-800-624-6679 (outside California, but inside the U.S.), or, 1-213-772-1511 (inside California, or from Canada and other international locations).

Or, FAX your requests and questions to 1-213-322-9900, and a prompt FAX will follow. This is *very* useful for international questions.

Ask for Robin or Rick!



## Book Your Room Now— They're Going Fast!

Over 60% of the Red Lion Hotel is already booked; and with the way reservations are coming in, we expect to fill the place. So don't miss your chance to get in on all the fun, 24 hours a day. Call the Red Lion and reserve your room now!

## Late-Breaking News: More Hotel Rooms Now Available!

If you attempted to place your room reservation before July 25th, you may have been told there were no more rooms available. Here's what happened: The pre-arranged hotel block for the convention sold out quicker than we expected. We apologize for any inconvenience this may have caused you.

The Red Lion Hotel has graciously offered *all* of their remaining rooms to us, and has agreed to accept reservations from AnimeCon members until the hotel is filled.

## Here's What You Get

The rooms are large—about twice the size of most hotel rooms, and are plushly carpeted. All single rooms have a King size bed, and doubles through quads feature two Queen size beds. All rooms have individual climate controls and color television. A large closet and vanity area with an additional sink offer ample storage space for all your convention needs.

The Red Lion also offers complete handicapped access, and has designated "no smoking" rooms for those with allergies.

There's an outdoor pool and a Jacuzzi; and the hotel has offered to extend the usual hours for AnimeCon members (as long as it doesn't get too loud late in the evening). And of course, "Japanese Rules" will be



observed for the Jacuzzi at AnimeCon (which means, shower first).

## Good News for Videofans

You'll be able to enjoy all three of our closed-circuit AnimeCon video channels at no extra cost, right in your room. Programs on channels one and two will run in the video theatres as well, but the third channel, which will feature videos of our GOH programming (as well as more anime), is only available to members who stay at the Red Lion.

Also, the video system is VCR-compatible, and for a one-time setup charge of \$15, the Red Lion's engineers will hook up your VCR at the beginning of your stay, and disconnect it when you check out.

## When The Munchies Strike

Room Service is available from 6 am to 11 pm. Every floor has at least one soft drink machine and a self-service ice machine (Which is important when Killer Thirst strikes at 3 in the morning).

There are two restaurants. Maxi's offers continental cuisine, fine service, an elegant atmosphere, and is priced accordingly. Somewhat less expensive is the Coffee Garden, which features a special buffet each evening. Its central location gives you the chance to grab a meal and still keep an eye on all the action.

## Which way to the parties?

Sometimes the most memorable parts of a convention are the parties. You may find yourself staying up all night comparing notes with your favorite artist or writer, watching anime, or simply talking with your old—and new—friends. A room at the Red Lion insures that you won't have to miss a minute of the excitement.

Two floors of the Red Lion Hotel have been set aside as "Party" floors. The second floor is reserved for the noisier parties, and the third floor for quieter, laid-back gatherings. Floors 4 through 7 are designated as quiet floors, so when you reserve your room at the hotel, remember to specify whether you want a "Party" or "Quiet" floor.

If you plan to host a party, contact AnimeCon and ask about booking one of the special party rooms. AnimeCon and the Red Lion have reserved several rooms on the second floor that share a large open patio.

## What a Bargain!

Room rates for AnimeCon '91 are \$62 per night for a Single, \$69 for a Double, \$75 for a Triple, and \$81 for a Quad (their normal rates start at \$140 a night). Four friends can share a room at the Red Lion for about \$22 per person per night. You can make reservations by calling the Red Lion at 408/453-4000. Be sure to tell them you're with AnimeCon to get the discount rate.

# G U E S T S O F H O N O R

## Johji Manabe

Creator, artist, and storywriter for *Outlanders* and *Caravan Kidd*

## Leiji Matsumoto

Creator, character designer, and storywriter for *Captain Harlock* and *Queen Millennia*

## Haruhiko Mikimoto

Character Designer and illustrator for *Macross* and *Gunbuster*



## Toshio Okada

Producer, writer for *Gunbuster*, Chairman of Daicon III & IV

## Yoshiyuki Sadamoto

Character Designer for *Wings of Oneami* and *Nadia of the Mysterious Seas*

## Kenichi Sonoda

Character designer and illustrator for *Gall Force*, *Bubblegum Crisis*, *Riding Bean* and *Gunsmith Cats*

# A D D I T I O N A L G U E S T S

## L. Lois Buhalis

Letterer and retouch artist for *Appleseed* and *Black Magic*

## Colleen Doran

Comic artist, *Robotech II* illustrator

## Jo Duffy

Scriptwriter for Marvel/Epic Comics' *Akira* translation

## Geoff Everets

Animator on *The Simpsons*

## Lea Hernandez

Letterer and colorist for *Gunbed*

## Anno Hideaki

Director of *Gunbuster* & *Nadia of the Mysterious Seas*

## Trish Ledoux

Translator, editor of *Animag*

## Carl Macek

Producer, writer, co-owner of Streamline Pictures

## Ken Macklin

Artist and storywriter for *Dr. Watchstop* and *The Weasel Patrol*

## Tom Orzechowski

Letterer and retouch artist for *Nausicaa*, *Dominion*, and *the Dirty Pair*

## Tomoko Saito

Illustrator, letterer, and art assistant on *the Dirty Pair*

## Frederik L. Schodt

Translator, writer, author of *Manga!*, *Manga!*

## Toren Smith

Scriptwriter for *Appleseed*, *Outlanders*, and *the Dirty Pair*

## Ken Steacy

Artist and writer for *Astro Boy*

## Rick Sternbach

Illustrator and technical consultant for *Star Trek The Next Generation*

## Adam Warren

Co-writer and artist for *the Dirty Pair*

## Robert Woodhead

President & founder, *AnimeEigo*

## Toshifumi Yoshida

Translator, co-editor of *Animag*

## A Brief Overview

AnimeCon '91 is planning a schedule so full that you'd have to stay a week to enjoy it all. Besides the lectures, panel discussions, workshops and presentations that will dominate the daily live programming, there will be an anime gameshow, a costume competition, and numerous opportunities to meet our many guests at receptions, over autographs, and even dinner.

## Live Programming

We're scheduling two independent tracks of simultaneous "live" programming, featuring our guests and panelists, from late morning through late afternoon, on all four days, with at least one "special" event each evening.

Each Guest of Honor will do a Question and Answer session. Questions from the audience will be welcomed, but to cut down on the translation time lag, the majority of the questions will be presented to our GoHs in advance.

Our GoHs will also participate in panel discussions with each other, and with several of our additional guests. Topics will include Manga, Character Design, Making Anime Movies, and lots more.

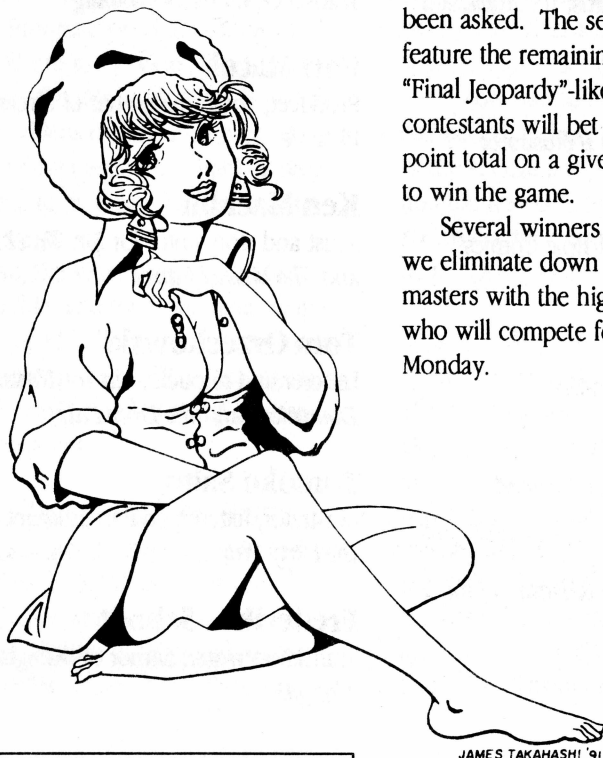
AnimeCon's Opening Ceremonies, at noon on Friday will feature brief introductions to many of our guests, an overview of the con's highlights (to help you plan your weekend), and a special presentation from Rick Sternbach and friends.

Those who want autographs will be happy to hear that the GoHs will do a two- to four-hour session each day; and several of our other guests and

panelists will also be available for autograph sessions.

If meeting our guests in a social environment is what you seek, we're holding a "Meet the Guests Reception" on Friday evening. All of our guests are expected to attend, so here's your chance to mingle with the pros. Or, if you like, you can just get together with all your old con buddies and catch up on the gossip.

Other planned program items include the GoH Banquets, a slide show lecture by Rick Sternbach on *Star Trek: The Next Generation*, presentations by Streamline Productions on their film releases and U.S. Renditions on their subtitled work, a panel on anime clubs throughout the world, a panel on subtitling vs. dubbing, and overviews of *Mobile Suit Gundam* and *Urusei Yatsura* by Jeff Okamoto, as well as presentations on *Ranma 1/2* and *Maison Ikkoku* by our Technical Supervisor, Robert Gutierrez.



JAMES TAKAHASHI '91

## Costume Contest

AnimeCon will not be having an "official" costume competition this year. What we *will* have is an informal competition with a period set aside for skits and presentations.

Throughout the convention, hidden judges will be roaming the halls, awarding prizes to exceptional hall costumes.

Con-goers who are interested in giving a skit or a presentation can sign up with Walter Amos, our skit coordinator, at the convention.

If you're a costume fan, this is your opportunity to mix, mingle, match, and get those pictures of you with Kei and Yuri that you've always dreamed of.

## Anime Gameshow

This exciting trivia contest about Japanese animation and manga will run each night of the con. The first segment will end when half the questions have been asked. The second segment will feature the remaining questions, and a "Final Jeopardy"-like question in which contestants will bet portions of their point total on a given question in order to win the game.

Several winners will get prizes, as we eliminate down to the three trivia masters with the highest point totals, who will compete for a grand prize on Monday.

## Guest of Honor Banquet

Here's some food for thought: take six large round tables. Seat one Guest of Honor (with translator) at each table, and add nine place-settings of the finest food the Red Lion kitchens can provide. Now, garnish by placing yourself in one of the remaining seats, and you've got the **AnimeCon '91 GoH Banquets**.

The *first banquet* will be a Dinner Buffet, to be held early Saturday evening. The *second banquet* will be a Buffet Brunch, scheduled for late Sunday morning.

**Brunch With the Guests of Honor** will cost about \$25 per person. The *planned* menu includes: chilled fresh orange and grapefruit juices, assorted sliced fruits, a selection of breakfast cereals, Scrambled Eggs Oscar, freshly scrambled eggs, crisp bacon strips, grilled sausage links, O'Brien Potatoes, assorted danish pastries, croissants, muffins, and coffee cakes, with butter, preserves and jellies.

Plus, an omlette station will prepare omlettes to order, featuring an

assortment of ingredients; and a waffle station will make extra thick belgian waffles, accompanied by your favorite toppings.

**Dinner With the Guests of Honor** will cost about \$35 per person. The *planned* menu includes: tomato and cucumber dijon, antipasto platter, imported cheese board, chilled pasta salad, Cantonese chicken salad, season's greens garni, fresh fruit melange, Crab and Shrimp Louie salad, Beef Tenderloin Burgundy, Chicken Piccata (with lemon, capers, butter and white wine, and Fusilli noodles), fresh vegetables of the day, and potatoes.

Plus, there will be an assortment of breads with butter, assorted pastries and beverages, and Haagen Daz ice cream for dessert.

Tickets for the AnimeCon '91 GoH Banquets will be available at the Information Booth, Saturday morning, on a first-come, first-served basis. One ticket per person. And remember, the prices are approximate. Final Menus and the price breakdowns will be posted at the Info Booth.

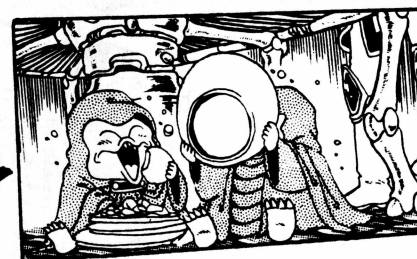
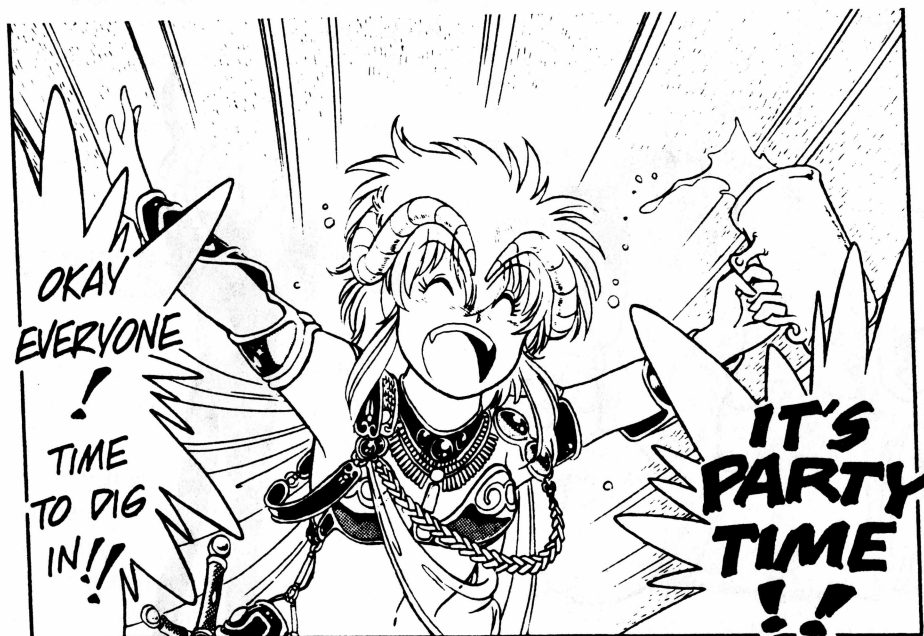
## Anime Film Festival

Due to extreme difficulties in obtaining 35mm prints, and the portable stereo-head projectors to show them, we were forced to move the 35mm portion of the anime film festival to the Towne Theatre, a ten-minute drive from the Red Lion. We are currently negotiating to obtain discount tickets and all-festival passes for members of AnimeCon.

The Towne Theatre will be running *Akira*, *Robot Carnival*, *Castle of Cagliostro*, *Robotech: The Movie* and *Lensman*. Additionally, we have secured 35mm prints of the theatrical release of *Project A-Ko* and *A-Ko VS1* and *A-Ko VS2*.

The film room at the Red Lion will feature theatre seating for 250 fans, with 16mm on a *big* screen, and a full-scale sound system. We currently plan to screen 16mm prints of *Gunbuster I* and *II*, all seven *Bubblegum Crisis* films, *Project A-Ko 1, 2, and 3*, *Domintion*, and we're still arranging for more films.

We'll use two projectors to allow our projectionists to do professional-style changeovers, so you can watch your anime uninterrupted by reel changes. The AnimeCon film room will run 24 hours a day, all four days of the convention, with frequent repeats.





## The Video Program

The AnimeCon Television Network (ACTV) is proud to present *three continuous tracks* of anime video programming for the entire four days of the convention. Track one will consist of movies and OAVs (original animation videos). Track two will be broadcasting TV and OAV series. Track three will be showing more OAVs, and will also present our GoH panels either live or pre-recorded. All three tracks will be broadcast over the Red Lion Hotel's internal TV system.

In addition to our closed-circuit broadcasts, ACTV tracks one and two will be simulcast in two separate 170-seat video theatres, featuring large-screen projection television and full stereo sound.

## The Dealers' Room

Memorabilia plays a rather large part in the lifestyle of most anime and manga fans. Finagle's Law states: Fandom Collects—and absolute fandom collects absolutely everything.

So you'll be happy to hear that our Dealers' Room sold out so fast that we were forced to expand it from 42 to 63 tables. The 33 dealers (including five from Japan) offer a broad spectrum of collectibles for sale: garage kits, videotapes, posters, books, CDs, magazines, cels, buttons, pins, comics, toys, games, laserdiscs, t-shirts, artwork, fanzines, and other things you never dreamed existed.



## The Art Show

The AnimeCon art show will be held in the Red Lion's Cedar Ballroom, and will feature paintings, production art, cels and more, in an exhibition by several of the artists and animators from Japan. The remaining display will be reserved for works by professionals, semi-professionals, and fans, on a first-come, first-served basis.

Art will be available for direct sale at a fixed price, or by voice auction on Monday, as well as by written bid. Our show will be open all day Friday, Saturday and Sunday, as well as Monday morning for final viewing and bid-writing. The voice auction will be held on Monday afternoon.

In order to eliminate the possibility of artists having to deal with checks that bounce, payment for artwork by traveler's check, money order, or cold hard cash is heartily encouraged. There are several banks across the street from the hotel for your convenience. If you absolutely *have* to pay for artwork with a personal check, we reserve the right to hold your artwork until the check has cleared.



## Anime Reference Guide

As you know, AnimeCon '91 is continuing a fine tradition: Along with the Program Book, copies of our very own synopsis book will be provided in every member's registration packet. Featuring a full-color cover by Yoshiyuki Sadamoto, some of the best writing and art available (including work by some of our GoHs), and covering most of the non-subtitled anime we plan to show, this thick volume will no doubt be a treasured keepsake.

## Fan Freebie Tables

Several tables will be set up in the lobby areas outside the ballrooms for use by artists, fan clubs, and conventions. Artists will be signing autographs, doing sketches, and selling their originals, while fan clubs and conventions compete for your post-AnimeCon time, and dollars.

These tables are not intended for merchandise, but are provided as a service to those members who need it. Quantity is limited, so reservations for space are available on a first come, first served basis. So if you'd like to reserve a spot for yourself, your club, or your convention, don't waste any time. Write us today.

## The Con Suite

There's nothing like the experience of being pleasantly surrounded by fellow fans, making new friends, having those long eclectic discussions, and taking part in all-night bull sessions. Naturally, the best place to start all this socializing is at the parties.

It's not always easy to get a handle on the convention party scene,

especially if you're new to fandom. That's where the AnimeCon '91 Hospitality Suite (or Con Suite) comes to the rescue.

One lounge, featuring a stereo sound system with appropriate music, will connect with a second "quiet room." Smokers and non-smokers will be happy to hear that both rooms open onto a wide, well-lit patio.

In addition to freshly-popped Orville Redenbacher popcorn, the complimentary munchies will include fresh fruit and veggies, dips, several sorts of chips, cookies and crackers; occasional hot snacks, and of course, chocolate.

Proposed liquid refreshments include coffee, tea, lemonade, fruit punch, iced tea, and the usual carbonated soft drinks. And we don't plan to run out of ice.

## We Still Need Gophers

### Gopher the Gusto

For those of you who are truly budget-conscious/dependable/looking for a unique way to spend your time at AnimeCon, we have just the thing for you. Why not become a Gopher?

### What's a Gopher?

Historically, the term "gopher" has been applied to people whose duty it

was to run errands ('go for' things). But at AnimeCon, as with other conventions, Gophers have a special status. Without Gophers, many of the convention's activities would come to a standstill. Gophers make conventions happen.

As a Gopher at AnimeCon, you will be a vital part of the team that will make the convention a success. You will be responsible for many things, chief among which is to insure that the convention members are having fun, and that their needs are met. There's nothing quite like the satisfaction of a job well done — and Gophers are the people who make certain the job gets done.

Among the types of duties Gophers will be responsible for are: helping convention security whenever necessary, checking badges, monitoring panels and assisting panelists, helping with registration, running messages, participating in set-up and break-downs of events, getting food for other staff people who can't leave their posts, and so on. In the body of every good convention, Gophers are the white cells.

### Here's What You Get

As an AnimeCon Gopher, you will be earning several very important 'perks'. For the amazing low price of only twelve hours of Gopher duty, you'll get to keep your Gopher ID, you'll get a free t-shirt, a free place to sleep (but don't expect any privacy), at least one hot meal a day at the end of your shift, and on top of all this, you'll get your membership completely refunded. If this sounds like what you want, then bring your sleeping bag, pack lightly, and give it your best. Contact Robert Loo, Volunteer Coordinator.



## No Genuine Firearms

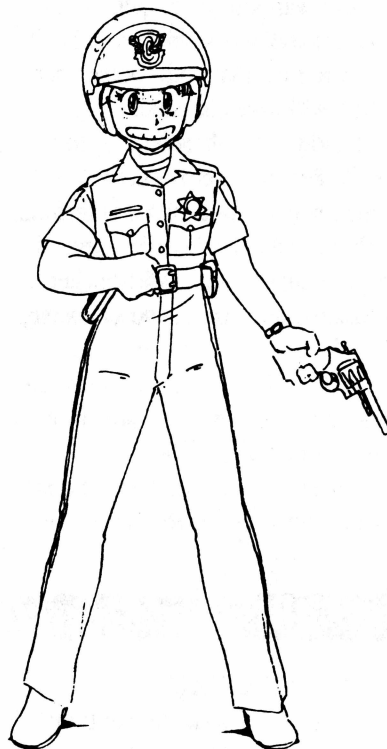
State law forbids firearms, loaded or unloaded, and requires that anyone carrying same must check them with the hotel at the door. Any genuine guns and such found in the possession of a convention member while at the convention (exception: Section 12002 CPC) will be subject to confiscation by the Santa Clara County Sheriff. Said individual's membership may be cancelled. They may be asked by the hotel to check out. And, they may be subject to arrest. Are we beginning to make ourselves clear?

## Functional Projectile Weapons are Forbidden

This includes crossbows, longbows, throwing darts, knives, stars, boomerangs, or bricks. Also included are weapons that emit a harmful energy field such as flame, heat or coherent light (laser). A replica projectile weapon that is non-operational may be allowed as a hand prop if it has been inspected, registered and sanctioned by con security, and has been found to be harmless (unless maybe you throw it at someone—so don't).

## Inspection, Registration & Sanction

The convention and hotel staffs reserve the right to insist that any dangerous-looking, sharp-edged, or pointed, blunt, heavy or potentially perilous props be inspected, registered and sanctioned. This means that the item will be carefully examined for harmful capacity, logged with description and full details of member/owner (membership number, address, phone, hotel room number, etc.), and that the bearer signs a legal waiver excluding everyone else from any legal obligation.



## Drawing, Gesturing, & the Fear Factor

There's been too much time spent on the stories of "the kid who drew a real-looking prop gun at a con, and was blown away by a SWAT team," or "the little old lady who had a coronary when she saw LARP Gamers shoot each other and fall into the pool," so we'll speak no further of them. *Common Sense* dictates that if you run around a hotel brandishing a pseudo-firearm in a threatening manner, you deserve whatever you get—whether it's being shot in the head by some trigger-happy

Wyatt Earp, or blindsided by an attending linebacker. Granted, the same retaliation might result from menacing behavior with a baseball bat—or even a rock. The key point here is how *you* behave. You are responsible for your weapons—keep them in control.

If you've never actually tried that fancy quick-draw with your dragon- or toad-sticker, don't attempt it for the first time in a crowded hotel lobby. We're trying to give costumed attendees as much leeway as possible. If you behave, people won't get hurt. If you misbehave, we'll have to tighten our policy accordingly. So don't make us get ugly.

## "It's The Law, Pilgrim. You thinkin' about breakin' The Law?"

Please note: all weapons (worn peaceably) and simulated or replica weapons must conform to the "Dangerous Weapons Control Law," Part 4, Title 2, Sections 1200-12590 of the *California Penal Code*, a copy of which is available at the Information Table.

## If Your Weapon Kills It, You Eat It!

If, for example, you have a genuine sword, and you are behaving admirably (not slicing anyone up, exhibiting it in a safe and responsible manner in the officially designated display area), and someone comes up behind you and unsheaths it, draws it, or otherwise disarms you and proceeds to slice up bystanders, it's *your* fault! Don't let this happen. You may protect yourself from such occurrences by having the convention security people literally peacebond (with plastic or wire cable) your dirks, daggers, broadswords and zap guns.

# Gopher Registration Form

Last Name \_\_\_\_\_ First Name, MI \_\_\_\_\_

Fan Name (optional) \_\_\_\_\_ Age \_\_\_\_\_

Address \_\_\_\_\_

City \_\_\_\_\_ State \_\_\_\_\_ Zip \_\_\_\_\_

Home Phone (    ) \_\_\_\_\_ Work Phone (    ) \_\_\_\_\_

In case of emergency contact:

Name \_\_\_\_\_ Phone (    ) \_\_\_\_\_

If you've worked any other cons, please list them and the positions filled:

Any Special Considerations \_\_\_\_\_

WAIVER: I, the below signee, understand that in exchange for working at least 12 hours as an AnimeCon Volunteer, I may receive nothing more than the return of my membership fee. I agree that I will be solely responsible for any acts which I may perform. AnimeCon, its representatives, and/or the Red Lion Hotel will not be held responsible for any damage caused by my actions, or for any injury to myself or to others which may occur as a result of my actions. I have read and will abide by the rules set forth under the heading "Gopher Information & Rules" on the back side of this form.

Signee \_\_\_\_\_ Date \_\_\_\_\_

WAIVER (Volunteers below Age 18: Parent or Legal Guardian must sign below):

I state that I am the parent or legal guardian of the individual named above. I understand and agree to the conditions set forth above. I hereby grant permission for him/her to work as a volunteer at AnimeCon as set forth in the above statement.

Signed \_\_\_\_\_ Date \_\_\_\_\_

[AnimeCon Volunteer Dept. Use Only] - ASSIGNMENT(S):

<input type="checkbox"/> Art Show	<input type="checkbox"/> Auction	<input type="checkbox"/> Con Suite	<input type="checkbox"/> Dealers' Room
<input type="checkbox"/> Hospitality	<input type="checkbox"/> Registration	<input type="checkbox"/> Video	<input type="checkbox"/> Game Show
<input type="checkbox"/> Costuming	<input type="checkbox"/> Guest Liaison	<input type="checkbox"/> Interpreter	<input type="checkbox"/> Programming
<input type="checkbox"/> Misc _____			

Approved By \_\_\_\_\_ Date \_\_\_\_\_

# Gopher Information & Rules

1. Volunteers MUST purchase a full attending membership.
2. All volunteers must work at least twelve hours during the convention. If these hours are completed, the membership fee will be refunded to you at the end of the convention. Please make sure that your hours are recorded.
3. There will be some sleeping space provided for volunteers. Please note:
  - A. Due to the limited space and security available, only staff members will be allowed in the room at any time (sleeping or visiting).
  - B. Due to the range in ages of the volunteer staff, no alcoholic beverages will be allowed in the sleeping rooms.
  - C. Please remember no illegal drugs are allowed at this convention.
  - D. Please be respectful of the hotel property, as the convention is solely responsible for the room you are sleeping in. Please try to leave the room in a better condition than you found it.
  - E. Remember to thoroughly enjoy yourself at the con, but don't forget that this con is bound by city, state and federal regulations (in other words, don't break the law).
4. There will be food provided by Hospitality for staff members only. The room will be open most of the day; and after each shift you complete you will be given a pass for one free meal. Please treat the staff (and room) with respect--they're the ones working hard to keep you fed.
5. If you agreed to work a shift, you must show up at the Gopher Hole at least 15 minutes before your shift begins in order to check in and to receive any changes to the schedule.
6. Please be kind, courteous and respectful to others, as we are hosting a wide range of con members that are not from the U.S.A. Treat them as you would want to be treated if you had gone to their country. While on duty you are representing the convention, and we ask you to behave in a professional manner. Volunteers that do not behave appropriately will be relieved of their duties and will not receive credit for their work. Extreme misbehavior may cause us to remove you from the staff.
7. Should you need to leave your post for any reason, please make sure that someone from the staff has been notified and that the position is covered adequately in your absence.

VIOLATION OF ANY OF THESE RULES MAY RESULT IN THE LOSS OF YOUR STAFF BADGE, AND POSSIBLE REMOVAL FROM THE CONVENTION SITE.



# C R E D I T S & C O P Y R I G H T S

## The Committee

**Chairman** John McLaughlin

**Vice Chairmen** Mike Tatsugawa, Ken Tsai

**Administrative Coordinators**  
James Matsuzaki, Brin-Marie Landerman

**Clerical Services** Terry Yeung

**Financial Services**  
David Loo, Larry Wong, Terry Yeung

**Computer Services** Kent Keltner, TerryYeung

**Registration Supervisor** Mike Tatsugawa

**Assistant Registration Supervisors**  
Teresa Vergel, Terry Yeung

**Hospitality Coordinator** Susan Potter

**Assistant Hospitality Coordinator**  
James Christiansen

**Guest Relations Supervisors**  
Susan Potter, John McLaughlin

**Guest Lounge Supervisor** Kelly Buehler

**Press Relations** Chris Keller

**Fan Relations** Jeff Okamoto

**Con Suite Supervisor** Derek Smith

**Programming Coordinator** John McLaughlin

**Programming Operations Supervisor**  
Lee Carter

**Live Program Supervisor** Jeff Okamoto

**Interpreter/Translator Crew Supervisor**  
Andrew Kim

**Game Show Coordinator** Chris Keller

**Film Program Supervisor** Bruce Turene

**Video Program Supervisor** Albert Wang

**Video Program Technical Services**  
Robert Gutierrez

**Dealers' Room** Mike Rupert

**Art Show** Brin-Marie Landerman

**Operations Coordinator** Charles Prael

**Assistant Operations Coordinator**  
Jo Goldberg

**Technical Services**  
Cindy June

**Communications & Troubleshooting**  
Bill Hay

**Logistics & Transportation** Eric Larson

**Roadies** Matt Schaffert

**Volunteer Coordinator** Robert Loo

**Information Services** Ken Tsai

**Information Desk** Mike Massee

**Flyer Table** Patricia Wong

**Daily Newsletter**  
Mike Massee, Kent Keltner, Claire Smyth

**Art Direction** John McLaughlin

**Graphic Design** Ron Meogrossi

**Publications Coordinator** John McLaughlin

**Assistant Publications Coordinator**  
James Matsuzaki

**Anime Reference Guide**  
David Loo, James Matsuzaki

**Advertising Sales Director** Terry Yeung

**Marketing & Public Relations**  
John McLaughlin, Nick Chinn, Mike Tatsugawa

**Press Liaison** Chris Keller

**Research** Peter Wong

**And the rest of the Crew:**

Steve Andersen, Daryl Bartley, L. Lois Buhalis,  
Martin G. Cameron, Craig Carter, Ching-Fei  
Chang, Nancy Cobb, Mike Ellis, Shu Fujii,  
Glenn "Mr. B" Gorsuch, Shon Howell, Yoshimi  
Kanda, Kotaro Kimotsuki, Bill Kogura, Maiko  
Lin, Dave Medinnus, Toshio Okada, Craig  
Nicolai, Nathan Ramella, Leslie Mirai Schauf,  
Toren Smith, Rick Sternbach, Michael Ward,  
Simeon Zohn, and the odd dozen we forgot to  
name this time around.

## Art Credits

**Cover** Johji Manabe

**5** Red Lion brochure

**6** Ken Macklin

**7** Kenichi Sonoda

**8** James Takahashi

**9** Johji Manabe

**10** Johji Manabe

**11** Lela Dowling

**12** Kenichi Sonoda

**15** Lela Dowling



## Copyrights

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**AnimeCon 3145 Geary Blvd., Suite 524, San Francisco, CA 94118**

Processed By

# *AnimeCon P.R. #2 Supplement*

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## *Registration Information*

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On the reverse side of this supplement is the official registration form/questionnaire for all people attending AnimeCon. By filling this out and returning it to us, not only will we be better able to keep track of all of you and make registration more efficient, but we can also learn what information you still need. On top of all of this, we will also be able to print out custom-tailored itineraries during the convention to tell you when and where the activities that you are interested in will be happening. These forms can be used when purchasing new memberships as well.

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## *Nadia Giveaways*

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### **For Clubs**

AnimeCon will be awarding free Nadia cels to the clubs with the most full or associate members. The three categories of clubs are the ones in the CA-AZ-NV-OR area, all U.S. clubs outside of this zone, and all clubs outside of the country. To register, just send us a list of the members that are attending from your group. A detailed list of rules will be returned as soon as possible. Cal-Animage (U.C. Berkeley Chapter), CA-West and BAAA are not eligible for this contest.

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### **For Members**

AnimeCon has been awarding Nadias every month to randomly selected members. Cels can be picked up at the convention. On August 20th, there will be a final lottery for 10 Nadia cels.

#### **Winners to date:**

##### **May Winners**

#	Name:	Home:
011	Rick Sternbach	Los Angeles, CA
030	Shu Fujii	Chula Vista, CA
212	Baron Engel	San Jose, CA
221	Joel Getchman	Renton, WA
328	Michael Chapman	College Station, TX
333	Roseld Laguantan	Milpitas, CA
374	Kevin Stahuke	St. Paul, MN

##### **June Winners:**

#	Name	Home:
112	Robert Woodhead	Wilmington, NC
25	Craig Carter	San Francisco, CA
340	James Kaposztas	Perth Amboy, NJ
363	Marcus Lobbia	San Diego, CA
204	Arthur Barry III	College Station, TX
390	Leon Glover III	La Jolla, CA
223	Joy Goodin	Carmichael, CA

##### **July Winners:**

#	Name:
326	Ken Kaylor
279	Margaret Hastedt
335	Keith Mears
365	Ed Dryka #1
049	Patricia Wong
048	Peter Wong
449	Ed Hunter

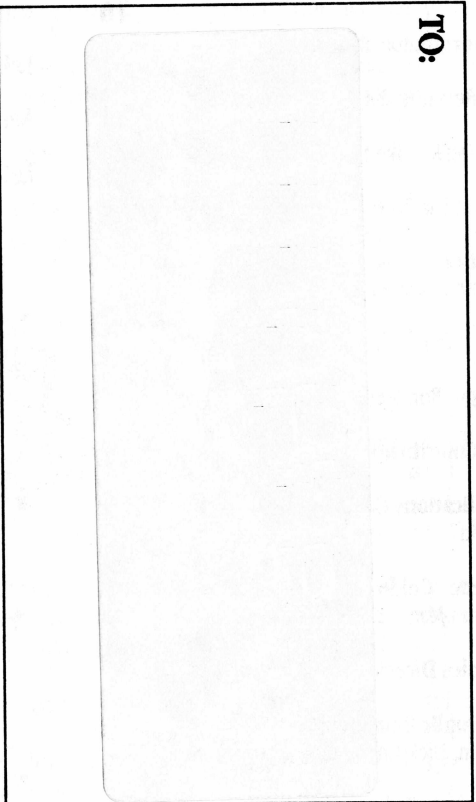
Home
Valparaiso, IN
Austin, TX
Seattle, WA
Colonia, NJ
San Francisco, CA
San Francisco, CA
Saratoga, CA

# AnimeCon

The Anime & Manga Convention

3145 Geary Boulevard, Suite 524, San Francisco, CA 94118

TO:



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